

# STORY MAP

**characters**



**setting**



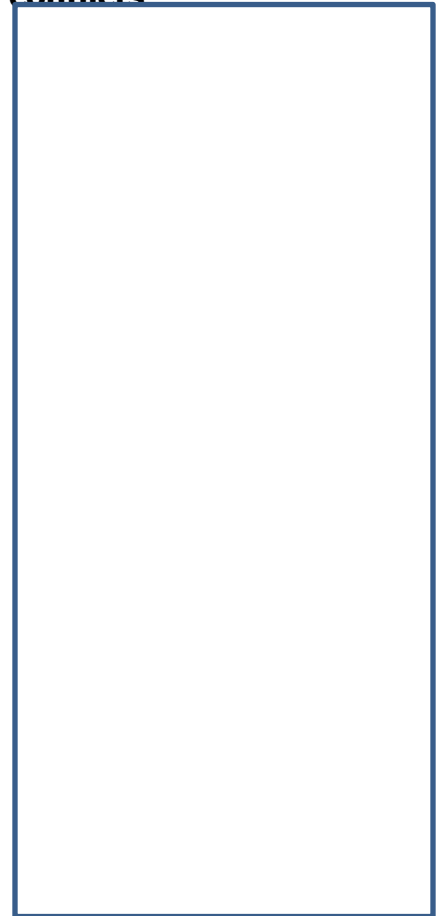
**setting**



**plot**



**conflicts**



**theme**



**author**

